**Objective**

The student will gain speed and accuracy in recognizing letter-sounds.

**Materials**

- Initial sound picture cards (Activity Master P.LSC.I.1 - P.LSC.I.22 in Phonics)
  
  *Choose eight to 12 target sound picture cards.*

- Letter cards (Activity Master F.003.AM1a - F.003.AM1i)
  
  *Choose corresponding target sound letter cards.*

- Timer (e.g., digital)

**Activity**

Students match initial sounds of words to letters while playing a timed memory game.

1. Separate initial sound picture cards and letter cards. Place cards face down in different rows. Place the timer at the center.
2. Students set the timer for one minute. Taking turns, students select a picture card and a letter card. Name the picture and say its initial sound (e.g., “tire, /t/”). Name the letter and say its sound (e.g., “t, /t/”). Determine if the initial sound of the picture matches the selected letter.
3. If there is a match (e.g., tire, “t” letter card), pick up cards, place to the side, and take another turn. If cards do not match (e.g., cat, “b” letter card), return cards to their original positions and allow partner to take a turn.
4. Continue until the timer goes off.
5. Peer evaluation

**Extensions and Adaptations**

- Play using other initial sound picture cards and letter cards.
- Time how long it takes to make all matches.
- Use medial or final sound picture cards (Activity Master P.LSC.M.1-PLSC.M.13 or P.LSC.F.1-PLSC.F.16 in Phonics) and corresponding letter cards (Activity Master F.003.AM1a - F.003.AM1i).